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Reading List | #1 - 'A Theory of Architecture'**Experiencing Architecture By Rasmussen 2nd**
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Experiencing Architecture, second edition eBook: Rasmussen . . .

Summary. A classic examination of superb design through the centuries. Widely regarded as a classic in the field, Experiencing Architecture explores the history and promise of good design. Generously illustrated with historical examples of designing excellence - ranging from teacups, riding boots, and golf balls to the villas of Palladio and the fish-feeding pavilion of Beijing's Winter Palace-Rasmussen's accessible guide invites us to appreciate architecture not only as a profession . . .

Experiencing Architecture, Second Edition | The MIT Press

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Experiencing Architecture. Profusely illustrated with fine instances of architectural experimentation through the centuries, Experiencing Architecture manages to convey the intellectual excitement of superb design. From teacups, riding boots, golf balls, and underwater sculpture to the villas of Palladio and the fish-feeding pavilion of the Peking Winter Palace, the author ranges over the less-famil.

Experiencing Architecture by Steen Eiler Rasmussen

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Experiencing Architecture: Rasmussen, Steen Eiler . . .

Widely regarded as a classic in the field, Experiencing Architecture explores the history and promise of good design. Generously illustrated with historical examples of designing excellence-ranging from teacups, riding boots, and golf balls to the villas of Palladio and the fish-feeding pavilion of Beijing's Winter Palace-Rasmussen's accessible guide invites us to appreciate architecture not only as a profession, but as an art that shapes everyday experience.

Experiencing Architecture book by Rasmussen, Steen Eiler

„Experiencing Architecture“ von Sten Eiler Rasmussen ist 1964 bei der MIT Press in Cambridge, Massachusetts erschienen. Die Erstausgabe erschien 1959. Es handelt sich um einen Grundlagentext der Architekturtheorie des 20. Jahrhunderts.

Experiencing Architecture (The MIT Press) eBook: Rasmussen . . .

In1959, Steen Eiler Rasmussen (visiting professor at MIT) wrote a book called “Experiencing Architecture” to teach many students about experimentation of architectural products starting with a . . .

Experiencing Architecture: Basic Things to Understand . . .

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A classic examination of superb design through the centuries. Widely regarded as a classic in the field, Experiencing Architecture explores the history and promise of good design. Generously illustrated with historical examples of designing excellence-ranging from teacups, riding boots, and golf balls to the villas of Palladio and the fish-feeding pavilion of Beijing's Winter Palace-Rasmussen's accessible guide invites us to appreciate architecture not only as a profession, but as an art that shapes everyday experience. In the past, Rasmussen argues, architecture was not just an individual pursuit, but a community undertaking. Dwellings were built with a natural feeling for place, materials and use, resulting in “a remarkably suitable comeliness.” While we cannot return to a former age, Rasmussen notes, we can still design spaces that are beautiful and useful by seeking to understand architecture as an art form that must be experienced. An understanding of good design comes not only from one's professional experience of architecture as an abstract, individual pursuit, but also from one's shared, everyday experience of architecture in real time-its particular use of light, color, shape, scale, texture, rhythm and sound. Experiencing Architecture reminds us of what good architectural design has accomplished over time, what it can accomplish still, and why it is worth pursuing. Wide-ranging and approachable, it is for anyone who has ever wondered “what instrument the architect plays on.”

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First published in 1996, The Eyes of the Skin has become a classic of architectural theory. It asks the far-reaching question why, when there are five senses, has one single sense - sight - become so predominant in architectural culture and design? With the ascendancy of the digital and the all-pervasive use of the image electronically, it is a subject that has become all the more pressing and topical since the first edition's publication in the mid-1990s. Juhani Pallasmaa argues that the suppression of the other four sensory realms has led to the overall impoverishment of our built environment, often diminishing the emphasis on the spatial experience of a building and architecture's ability to inspire, engage and be wholly life enhancing. For every student studying Pallasmaa's classic text for the first time, The Eyes of the Skin is a revelation. It compellingly provides a totally fresh insight into architectural culture. This third edition meets readers' desire for a further understanding of the context of Pallasmaa's thinking by providing a new essay by architectural author and educator Peter MacKeith. This text combines both a biographical portrait of Pallasmaa and an outline of his architectural thinking, its origins and its relationship to the wider context of Nordic and European thought, past and present. The focus of the essay is on the fundamental humanity, insight and sensitivity of Pallasmaa's approach to architecture, bringing him closer to the reader. This is illustrated by Pallasmaa's sketches and photographs of his own work. The new edition also provides a foreword by the internationally renowned architect Steven Holl and a revised introduction by Pallasmaa himself.

In Design Thinking Peter Rowe provides a systematic account of the process of designing in architecture and urban planning. He examines multiple and often dissimilar theoretical positions whether they prescribe forms or simply provide procedures for solving problems-as particular manifestations of an underlying structure of inquiry common to all designing. Over 100 illustrations and a number of detailed observations of designers in action support Rowe's thesis.

Architecture is often seen as the art of a thinking mind that arranges, organizes and establishes relationships between the parts and the whole. It is also seen as the art of designing spaces, which we experience through movement and use. Conceptual ordering, spatial and social narrative are fundamental to the ways in which buildings are shaped, used and perceived. Examining and exploring the ways in which these three dimensions interact in the design and life of buildings, this intriguing book will be of use to anyone with an interest in the theory of architecture and architecture's relationship to the cultural human environment.

Illustrated with hundreds of illuminating line drawings, this classic guide reveals virtually every secret of a building's function: how it stands up, keeps its occupants safe and comfortable, gets built, grows old, and dies--and why some buildings do this so much better than others. Drawing on things he's learned from the many buildings he himself designed (and in some cases built with his own hands), Edward Allen explains complex phenomena such as the role of the sun in heating buildings and the range of structural devices that are used for support, from trusses and bearing walls to post-tensioned concrete beams and corbeled vaults. He stresses the importance of intelligent design in dealing with such problems as overheating and overcooling, excessive energy use, leaky roofs and windows, fire safety, and noisy interiors. He serves up some surprises: thermal insulation is generally a better investment than solar collectors; board fences are not effective noise barriers; there's one type of window that can be left open during a rainstorm. The new edition emphasizes "green" architecture and eco-conscious design and construction. It features a prologue on sustainable construction, and includes new information on topics such as the collapse of the World Trade Center, sick building syndrome, and EIFS failures and how they could have been prevented. Allen also highlights the array of amazing new building materials now available, such as self-cleaning glass, photovoltaics, transparent ceramics, cloud gel, and super-high-strength concrete and structural fibers. Edward Allen makes it easy for everyone--from armchair architects and sidewalk superintendents to students of architecture and construction--to understand the mysteries and complexities of even the largest building, from how it recycles waste and controls the movement of air, to how it is kept alive and growing.

A superb visual reference to the principles of architecture Now including interactive CD-ROM! For more than thirty years, the beautifully illustrated Architecture: Form, Space, and Order has been the classic introduction to the basic vocabulary of architectural design. The updated Third Edition features expanded sections on circulation, light, views, and site context, along with new considerations of environmental factors, building codes, and contemporary examples of form, space, and order. This classic visual reference helps both students and practicing architects understand the basic vocabulary of architectural design by examining how form and space are ordered in the built environment.7 Using his trademark meticulous drawing, Professor Ching shows the relationship between fundamental elements of architecture through the ages and across cultural boundaries. By looking at these seminal ideas, Architecture: Form, Space, and Order encourages the reader to look critically at the built environment and promotes a more evocative understanding of architecture. In addition to updates to content and many of the illustrations, this new edition includes a companion CD-ROM that brings the book's architectural concepts to life through three-dimensional models and animations created by Professor Ching.

This survey of western architecture is divided into two parts. The first deals with the basic properties of architecture, examining a building's structure and aesthetic appeal. The second is a chronological survey of western architectural development from prehistoric times to the present.

DIVLearning a new discipline is similar to learning a new language; in order to master the foundation of architecture, you must first master the basic building blocks of its language - the definitions, function, and usage. Language of Architecture provides students and professional architects with the basic elements of architectural design, divided into twenty-six easy-to-comprehend chapters. This visual reference includes an introductory, historical view of the elements, as well as an overview of how these elements can and have been used across multiple design disciplines./divDIV /divDIVWhether you're new to the field or have been an architect for years, you'll want to flip through the pages of this book throughout your career and use it as the go-to reference for inspiration, ideas, and reminders of how a strong knowledge of the basics allows for meaningful, memorable, and beautiful fashions that extend beyond trends./divDIV /divDIVThis comprehensive learning tool is the one book you'll want as a staple in your library./divDIV /div

The classic work on the evaluation of city form. What does the city's form actually mean to the people who live there? What can the city planner do to make the city's image more vivid and memorable to the city dweller? To answer these questions, Mr. Lynch, supported by studies of Los Angeles, Boston, and Jersey City, formulates a new criterion-imageability-and shows its potential value as a guide for the building and rebuilding of cities. The wide scope of this study leads to an original and vital method for the evaluation of city form. The architect, the planner, and certainly the city dweller will all want to read this book.

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